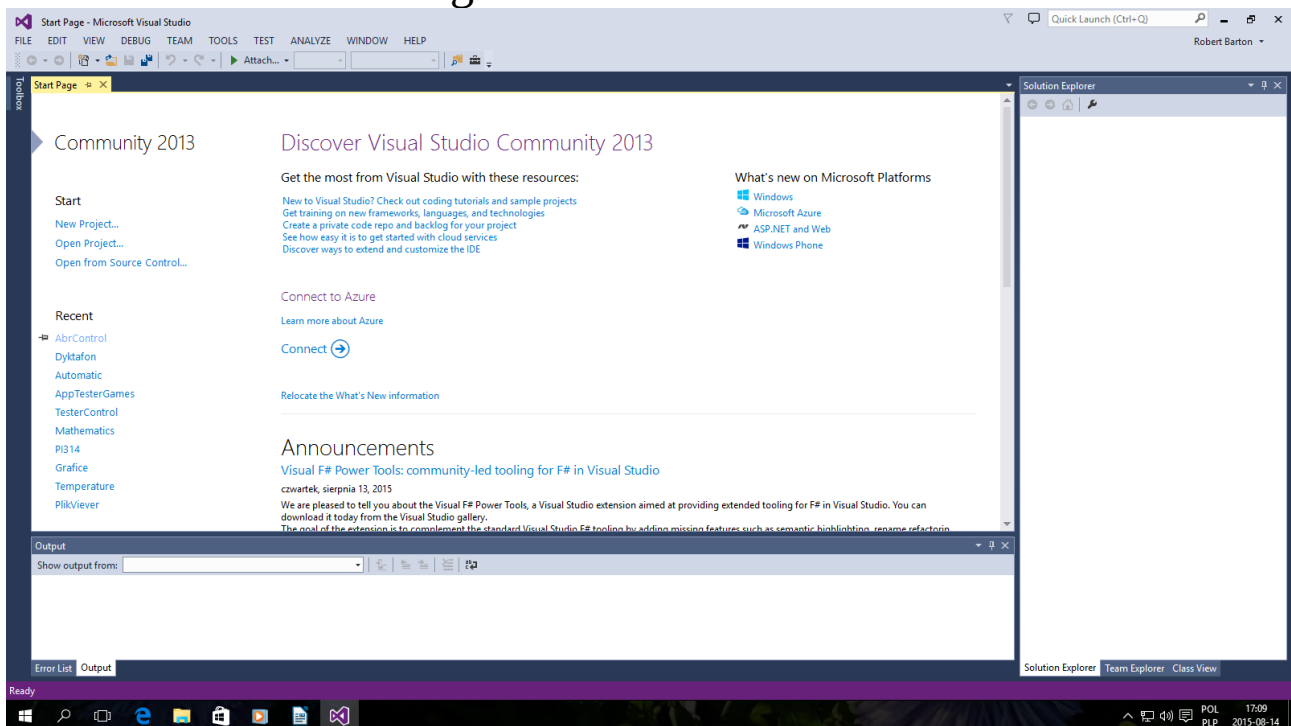
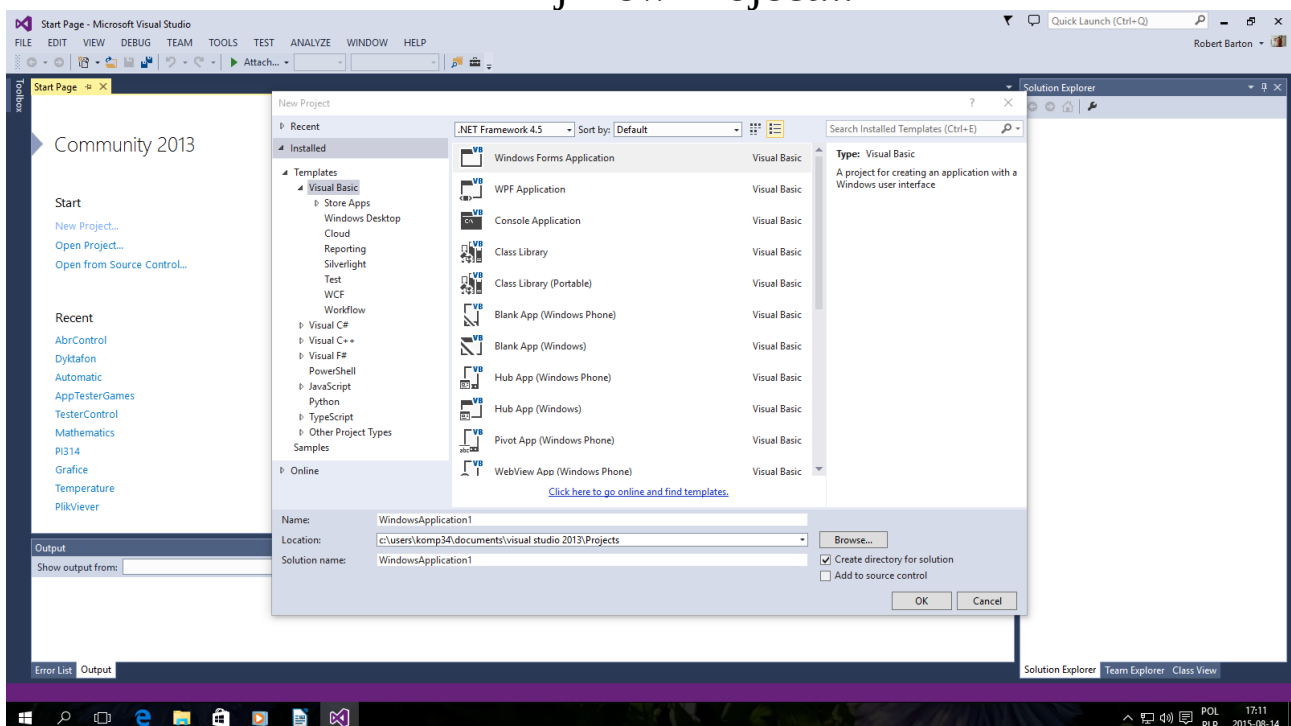


# Pierwszy Program w Visual Studio 2013

## Program Visual Basic – VB

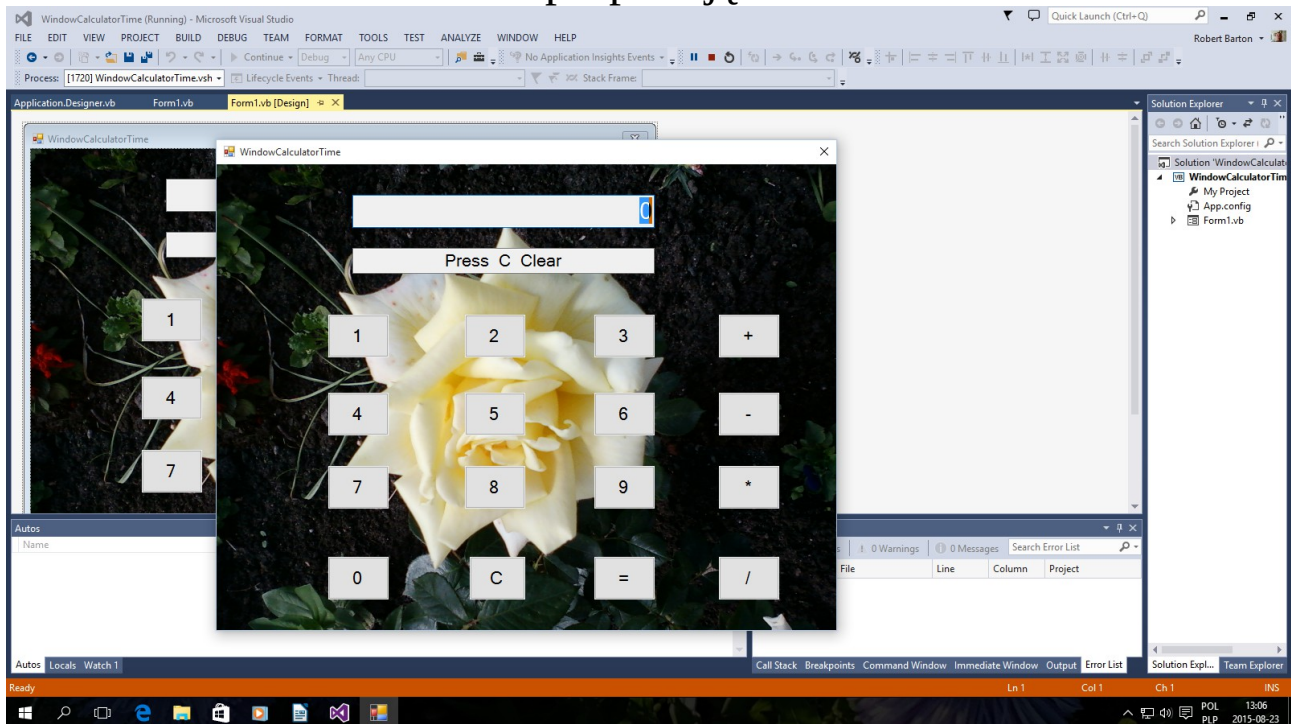


Okno startowe  
kliknij New Project...



Tak jak powyżej  
Można zmienić nazwę po niżej Name  
i kliknąć OK

Jeżeli jesteś gotowy do dużego Projektu  
to proponuję to:



Prosty Klikowy Kalkulator  
Podam tylko Kod:

Początek Kodu:

```
Public Class Form1
Dim Friend wynik, plus1, liczba1, liczba2, C, lips11, lips1, lips2, lips3, lips4, lips5,
lips6, lips7, lips8, lips9, lips0 As Double
Dim Friend memory, wynic, lp1, lp2 As Double
Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click
Beep()
lips0 = lips1 = lips2 = lips3 = lips4 = lips5 = lips6 = lips7 = lips8 = lips9 = 0
lp1 = 0
lp2 = 0
wynic = 0
liczba1 = 0
liczba2 = 0
TextBox1.Text = 0
TextBox2.Text = "Window is Clear"
End Sub
Private Sub TextBox2_TextChanged(sender As Object, e As EventArgs) Handles
TextBox2.TextChanged
' ouw = "Super Numer "
End Sub
Private Sub Button2_Click(sender As Object, e As EventArgs) Handles Button2.Click
```

```

    Beep()
    lips1 = 1
    If lp1 = 0 Then liczba1 = liczba1 & lips1
    If lp1 = 1 Then liczba2 = liczba2 & lips1
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = "This is number 1"
End Sub
Private Sub Button3_Click(sender As Object, e As EventArgs) Handles Button3.Click
    Beep()
    lips2 = 2
    If lp1 = 0 Then liczba1 = liczba1 & lips2
    If lp1 = 1 Then liczba2 = liczba2 & lips2
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 2"
End Sub
Private Sub Button5_Click(sender As Object, e As EventArgs) Handles Button5.Click
    Beep()
    lips3 = 3
    If lp1 = 0 Then liczba1 = liczba1 & lips3
    If lp1 = 1 Then liczba2 = liczba2 & lips3
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 3"
End Sub
Private Sub Button16_Click(sender As Object, e As EventArgs) Handles Button16.Click
    Beep()
    If lp2 = 1 Then
        wynik = liczba1 + liczba2
        TextBox1.Text = wynik
        lp1 = 0
        lp2 = 0
        liczba1 = wynik
        liczba2 = 0
        wynik = 0
    End If

    If lp2 = 2 Then
        wynik = liczba1 - liczba2
        TextBox1.Text = wynik
        lp1 = 0
        lp2 = 0
        liczba1 = wynik
        liczba2 = 0
        wynik = 0
    End If

    If lp2 = 3 Then
        wynik = liczba1 * liczba2
        TextBox1.Text = wynik
        lp1 = 0
        lp2 = 0
        liczba1 = wynik
        liczba2 = 0
        wynik = 0
    End If

    If lp2 = 4 Then
        If liczba2 = 0 Then MsgBox("Not / for 0", 0, "Not / for 0")

        wynik = liczba1 / liczba2
        TextBox1.Text = wynik
        lp1 = 0
        lp2 = 0
    End If

```

```

        liczba1 = wynik
        liczba2 = 0
        wynik = 0
    End If

    wynic = (wynic + 1)
    TextBox2.Text = " My answer C => Clear "
    lp2 = 5

End Sub
Private Sub Button6_Click(sender As Object, e As EventArgs) Handles Button6.Click
    Beep()
    lips4 = 4
    If lp1 = 0 Then liczba1 = liczba1 & lips4
    If lp1 = 1 Then liczba2 = liczba2 & lips4
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 4"
End Sub
Private Sub Button7_Click(sender As Object, e As EventArgs) Handles Button7.Click
    Beep()
    lips5 = 5
    If lp1 = 0 Then liczba1 = liczba1 & lips5
    If lp1 = 1 Then liczba2 = liczba2 & lips5
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 5"
End Sub
Private Sub Button8_Click(sender As Object, e As EventArgs) Handles Button8.Click
    Beep()
    lips6 = 6
    If lp1 = 0 Then liczba1 = liczba1 & lips6
    If lp1 = 1 Then liczba2 = liczba2 & lips6
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 6"
End Sub
Private Sub Button10_Click(sender As Object, e As EventArgs) Handles Button10.Click
    Beep()
    lips7 = 7
    If lp1 = 0 Then liczba1 = liczba1 & lips7
    If lp1 = 1 Then liczba2 = liczba2 & lips7
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 7"
End Sub
Private Sub Button11_Click(sender As Object, e As EventArgs) Handles Button11.Click
    Beep()
    lips8 = 8
    If lp1 = 0 Then liczba1 = liczba1 & lips8
    If lp1 = 1 Then liczba2 = liczba2 & lips8
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 8"
End Sub
Private Sub Button12_Click(sender As Object, e As EventArgs) Handles Button12.Click
    Beep()
    lips9 = 9
    If lp1 = 0 Then liczba1 = liczba1 & lips9
    If lp1 = 1 Then liczba2 = liczba2 & lips9
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 9"
End Sub

```

```

Private Sub Button14_Click(sender As Object, e As EventArgs) Handles Button14.Click
    Beep()
    lips0 = 0
    If lp1 = 0 Then liczba1 = liczba1 & lips0
    If lp1 = 1 Then liczba2 = liczba2 & lips0
    If lp1 = 0 Then TextBox1.Text = liczba1
    If lp1 = 1 Then TextBox1.Text = liczba2
    TextBox2.Text = " This is number 0"
End Sub
Private Sub Button4_Click(sender As Object, e As EventArgs) Handles Button4.Click
    Beep()
    ' plus1 = +
    lp1 = 1
    lp2 = 1
    TextBox2.Text = " This is sign '+'"
End Sub
Private Sub Button9_Click(sender As Object, e As EventArgs) Handles Button9.Click
    Beep()
    lp1 = 1
    lp2 = 2
    TextBox2.Text = " This is sign '-'"
End Sub
Private Sub Button13_Click(sender As Object, e As EventArgs) Handles Button13.Click
    Beep()
    lp1 = 1
    lp2 = 3
    TextBox2.Text = " This is sign '*'"
End Sub
Private Sub Button17_Click(sender As Object, e As EventArgs) Handles Button17.Click
    Beep()
    lp1 = 1
    lp2 = 4
    TextBox2.Text = "This is sign '/' " 'error corection
End Sub
End Class

```

Koniec Kodu

To znajduje się w katalogu  
Dokumenty\Visual Studio 2013\  
Projects\Dodajnik\Dodajnik\Bin\Debug\Plik.exe  
Dodam że Plik.exe – to aplikacja

Autor instrukcji

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Koniec